

# Richard Alba

[Portfolio](#) | [GitHub](#) | [LinkedIn](#)

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## SKILLS

- **Front-End:** HTML5, CSS3, JavaScript ES6, 508 Accessibility
- **Back-End:** Node.js, MongoDB, Express
- **Frameworks:** React, Redux, Bootstrap
- **Additional:** C#, Unity, Git, Github, Oxygen

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## WORK EXPERIENCE

### CINNAMON ROLL STUDIOS

Remote

*Unity VR/AR Engineer*

*JAN 2021 - Present*

- Created content and gameplay assets using knowledge of C# and Unity
- Utilized knowledge of photon networking and instanced physics interactions
- Used multiple third-party sdk's, virtual reality assets, and in-house code

### H<sup>2</sup> MARKETING CONSULTANTS *~LETTER OF REFERENCE~*

Remote

*Front End Developer*

*SEP 2020 – FEB 2021*

- Created websites for clients using knowledge of HTML, CSS, and Responsive Web Design
- Built websites and landing pages based on mockup designs provided by design team
- Optimized websites for different viewports and accessibility for diverse client users
- Conducted website audits on potential clients and write audit reports for internal use
- Worked independently and engage in online meetings with team for collaborative updates

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## PORTFOLIO PROJECTS

### ALBATROSS GAME ARCHIVES

[CODE](#) | [DEMO](#)

*Skills: React.js, Redux, Sass*

- Created a videogame library web application using React, Redux, Think, etc.
- Fetched data from RAWG video games database using API
- Utilized styled-components to write Sass markup within a given component
- Utilized framer-motion for animated transitions and engaging interface

### DODO COMMUNICATIONS

[CODE](#) | [DEMO](#)

*Skills: Node.js, Socket.io*

- Created a chat application using Node.js, WebSockets and other technologies
- Utilized Geolocation API to implement location sharing functionality
- Utilized query-strings and bad-words for room/usernames and sanitation
- Utilized Mustache and Moment to render messages and display interaction times

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## EDUCATION

### CALIFORNIA STATE UNIVERSITY, SAN BERNARDINO

San Bernardino, CA

*Bachelor of Arts – Applied Economics*

*JUNE 2017*